



TRI-SERVICE ICE HOCKEY COMMITTEE

See Distribution

Reference: CS/002/10

4 May 10

2010 COMBINED INTER SERVICES AND TRI-SERVICE COMMAND ICE HOCKEY CHAMPIONSHIPS ADMINISTRATION ORDER

1. The 2010 Combined Inter Services and Tri-Service Command Ice Hockey Championships will take place 8-11 Jun 10. Details are contained below:
 - a. **Sport.** Ice Hockey
 - b. **Event.** Combined Inter Services (IS) and Tri-Service Command (TSC) Ice Hockey Championships
 - c. **Time.** Tue 8 Jun 1900A to Fri 11 Jun 2300A
 - d. **Location.** Ice Sheffield, Sheffield, South Yorkshire.
 - e. **Players.** Player eligibility and team composition for IS and TSC portions of the competition are detailed at Annex A. All players must be registered with either the English ice Hockey Association (EIHA), Scottish Ice Hockey Association (SIHA) or Scottish Recreational Ice Hockey Conference (SRIHC). League (including female) and University players must be declared to the single service general secretaries (listed in f below) so that their names can be forwarded to the EIHA recreational (rec) section. The EIHA rec section will then seek the appropriate permissions to enable these players to play.
 - f. **Points of Contact.** Any queries should be directed to the single service secretaries or their nominated representatives who are acting as the Tri-Service Organising Committee for the event:

Royal Navy: Lt Cdr R A Bernard RN (gensec@rniha.org.uk or 07525 435 295)

British Army: Capt R Geddes (7REME-132-HQ-2IC@mod.uk or 01449 72 8675)
Sgt S Stewart (25ENGR-RHQ-ProvoSgt@mod.uk or 07595 691082)

Royal Air Force: Sqn Ldr K Hildred (keithhildred@cranwell.raf.mod.uk or 01400 267532)
Cpl I Pagano (BEN-FSW GEF GSE JNCO 01 or 07720 844006)
Cpl M Barnes (COS-No 1 SoTT-AvMTS-AvTF21 or 07876 236274)

g. **Authority to Travel and Duty Status.** Ice Hockey does not yet fall within the list of recognised sports. However, given this is in an Inter-Services event, single service secretaries should lobby their respective sports board for the appropriate assistance within their single service rules with regard to obtaining duty status for their representative players.

i. **Accommodation.** No service accommodation has been organised. The RNIHA has provisionally booked 100 rooms at Sheffield University (single en-suite) at a cost of £25 per person per night. Teams requiring accommodation are to contact the RNIHA secretary (details at para f above). Unused rooms will be cancelled on 28 May 10. Payment is the responsibility of individuals booked into the room and must be made in advance.

j. **Dress and Appearance.** All players are to be dressed in accordance with their respective single service regulations. Civilian clothes are to be clean with no offensive slogans and/or logos. Male participants are to pay particular attention to the requirement to shave daily (or support a full moustache/beard in accordance with single service regulations).

k. **Format.** The tournament schedule is at Annex B. It is based on the following teams participating:

IS: Royal Navy, British Army, Royal Air-Force
TSC: RAF – Leuchars, Brize Norton/Benson, Lossiemouth, Cosford,
Wittering/Cranwell, North (Dev), South (Dev)
RN – Fleet Air Arm, Royal Marines, Navy, Navy (Dev)
Army – Army Air Corps, Royal Electrical Mechanical Engineers
(REME), Royal Logistics Corps (RLC), Army All-Stars, Army (Dev)
Tri-Service – TS All Stars (Dev)

The TSC will be split into 2 divisions: Intermediate and Development. As a guide, managers should try and limit their intermediate division teams to 12 players (including goalies) to encourage everyone to get sufficient ice time. However, this guidance is not designed to exclude personnel; it is aimed at trying to prevent extra players being dressed but not played and encouraging novice players to play with others of a similar standard. When determining if the guidance should be exceeded, the following considerations should be taken:

a. Would the extra players be better served from playing in the development division based on ability and experience – are they likely to sit out most of the game in the intermediate division in favour of more experienced players? If the answer is yes, play them in the development division.

b. Are the extra players too strong for the development division? If they are, consider offering the extra numbers to other service teams struggling for with numbers.

The draw for the TSC groups will be carried out by VTC over the next few weeks with the results disseminated through an amended schedule (with team names). If a team is forced to pull out, the schedule will be modified to take into account the reduced number of teams. Day 1 (Tue 8 Jun 10) will not change however, it will contain 2 TSC development games wither side of the first IS fixture.

l. Finance and Contributions. The RNIHA Treasurer will coordinate finances for the 2010 Combined IS and TSC. Each IHA is to contribute £2,000 towards the cost of ice-time at the event. Teams entered into the TSC Intermediate Division will pay a £300 entry fee while the cost for teams entering the TSC Development Division will be £10 per player (up to a maximum of £150). The latter will go towards offsetting administrative costs (officiating, trophies, etc). Any extra money generated from TSC entry fees will be returned to each IHA on a pro-rata basis. IHA contributions should reach the RNIHA treasurer by no later than Fri 14 May 10. Team entry fees for the TSC Intermediate Division are due by 28 May 10. TSC Development Division fees will be decided on 8 Jun 10 when the number of participants has been determined. Contributions and entry fees are to be paid by cheque or e-transfer. Details for forwarding each are contained below:

Cheques (mail)

Treasurer RNIHA
20 Robinson Road
FAREHAM
PO14 2DG

Internet Payments

RNIHA
HSBC Plymouth Old Town Street
Sort code 40-36-22
A/c 92473127
Make reference IHA/Team 2010 TSC

k. Discipline. Matters of discipline will be dealt with by the Tri-Service Organising Committee. Team managers of offending members will be invited to attend any hearing along with senior member of the Services present. On and off ice incidents will be dealt with according to EIHA rules (for major penalties, misconducts, game misconducts and match penalties) in addition to being looked at by the Committee. Service ice hockey expects the highest possible standards of conduct from its players. Any individual found not to meet the Forces high standards for discipline and conduct will be returned to their unit and will be put forward for administrative and disciplinary action.

2. There will be 6 new trophies introduced this year to replace the old All-Star and MVP prizes. Each will be named after a person who has made a significant contribution to service ice hockey (nominations to single service secretaries). They will be awarded in the following categories:

- a. Most Valuable Player (Tournament)
- b. Most Improved/Developed Player
- c. Best Goalie
- d. Best Defenceman
- e. Best Forward
- f. Best Sportsmanship

Each winner will be awarded a trophy which is to be returned each year. In addition, one most valuable player will be picked per team (selected by the manager and/or the team members). The team MVP will receive a small trophy which will be theirs to keep.

3. Cancel this Administration Order 12 Jun 10.

A handwritten signature in black ink, appearing to read 'R A BERNARD', is positioned above a horizontal dotted line. The signature is fluid and cursive.

R A BERNARD

Lt Cdr RN

Sec Tri-Service Ice Hockey Committee

Annexes:

A. Player Eligibility

B. Schedule and Format

Distribution:

RAFIHA Secretary

AIHA Secretary

RNIHA Treasurer

Info:

Sec CSSB

PLAYER ELIGIBILITY

1. The table below contains the eligibility matrix for personnel competing in service sport. It has been taken directly for the RN Sports Association Handbook issued by HMS TEMERAIRE. It should be applied accordingly to the other 2 services.

	Single Service Events (Command, Inter-Unit, Inter Part)	Represent Single Service (non Inter Service events)	Represent Single Service (Inter Service events)	Combined Services
All personnel on regular engagement ¹	Yes	Yes	Yes	Yes
Personnel seconded to another Service	Yes	Parent Service only	Parent Service only	
Reserves (except FTRS)	Yes	No	No	No
Reserves – FTRS	Yes	Yes	Yes	Yes
University Bursars RN – RNR members through URNU membership	Yes	Yes	No	No
University Bursars RN – not members RNR	No	No	No	No
Foreign and Commonwealth Personnel:				
a. Appointed for more than 6 months	Yes	Yes	Yes	Yes
b. Appointed for less than 6 months	Yes	Yes	No	No
Defence 6 th Form College (DSFC) (teams)	As 'hors concurs' participants	No	No	No
DSFC (individuals)	No	No	No	No
MOD Civilians	Current clearance for RAF only	No	No	No
Other civilians including contractors	No	No	No	No

Note: Personnel of another Service are not entitled to compete in a Service individual championship

2. Teams in the TSC with extra players should seek to loan them to other teams struggling with numbers within their own service. Goalie is another position where teams should be encouraged to share players with other teams.

¹ Includes University Cadets [medical and dental]

3. When a player from a parent service find themselves playing for another service's unit/regiment/station throughout the year due to proximity of place of work/lack of local parent service team, the following rules will determine where that individual plays:

- a. If he/she wants to play for their parent unit, this will take priority
- b. If he/she wants to play for their current station/unit/regiment, he/she may do so providing the manager of a parent service unit/regiment/station team makes a strong case for claiming them (e.g. no goalie) for their own team.
- c. This is not to be used as an excuse for better players gravitating towards better teams rather than their own unit/regiment/station in an attempt to win a trophy and/or due to a clash of personalities.

4. Issues regarding loan of players between teams and between different services' unit/regiment/station teams based on the criteria above are to be referred to the Tri-Service Organising Committee. The committee will then make a decision based on what is in the best of fairplay and the promotion of service sport. If in any doubt, the player will be allocated to their own service unit/station/regiment. As a guide, personnel should be strongly encouraged to play for a team within their own service at these championships unless their departure would make the losing team unviable.

5. Service players registered with civilian teams (including reserves) do not need to register with a service team in order to play for that team. They need only be registered with one of the governing bodies. However, that player should be declared so that the proper permissions can be obtained from the EIHA Rec section.

2010 COMBINED IS AND TSC SCHEDULE AND FORMAT

1. Game formats for the the Combined IS and TSC are at Table 1

Fixture Type	Warm-Up	Game	Intermission	Time-outs	Penalties	Remarks
Inter-Services	10 min	3 x 20 min stop clock	10-15 min (one ice cut)	1 x 30 sec per team	2, 5, 10 min stop clock	
TSC Group Games	2 min	2 x 15 min, 1 x 10 min running clock	45 sec	Nil	2 min running clock	Last 2 min of 3rd period is stop clock if less than 5 goal difference ²
TSC Knock-out Stage and TSC Dev Final	2 min	2 x 10 min running clock 1 x 10 min stop clock 10 min running clock O/T (if req'd)	45 sec	1 x 30 sec per team	2 min running/stop clock	Last period running clock if more than 5 goal difference ² 1 O/T will be 5 on 5 2 O/T will be 4 on 4 (time permitting) ³ 3 O/T will be a S-O
TSC Placement Games	2 min	3 x 10 min running clock	45 sec	Nil	2 min running clock	Last 2 min of 3rd period is stop clock if less than 5 goal difference ² (no O/T)
TSC Int Final	5 min	2 x 15 running clock 1 x 15 stop clock 10 min running clock O/T (if req'd)	45 sec + 1 ice cut	1 x 30 sec per team	2 min running/stop clock	Last period running clock if more than 5 goal difference ² 1 O/T will be 5 on 5 2 O/T will be 4 on 4 (time permitting) ³ 3 O/T will be aS-O
Combined Service	15 min	3 x 20 stop clock	10-15 min (one ice cut)	1 x 30 sec per team	2, 5, 10 min stop clock	Game must finish by 2245 – running clock final period if required

Table 1

2. The TSC will be divided into an Intermediate (INT) and Development (DEV) Division. The TSC INT teams will be divided into 3 groups of 4 teams while the TSC DEV teams will be placed in one group. The group stage for both divisions will consist of teams playing every other team in their group once. Teams will receive 2 points for a win, 1 point for a draw and no points for a loss.

3. The IS will be made up of the 3 representative teams from each service. Each service will play each other once. Teams will receive 2 points for a win, 1 point for a draw and no points for a loss.

² If at any point during last 2 min goal difference is less than 5 - i.e. if a team 5-0 down scores to make it 5-1, clock goes from running clock to stop clock. If other team scores afterwards to make it 6-1, game returns to running clock.

³ There should be enough flexibility to allow knock-out games to overrun in case of overtime. Overruns must be carefully managed by the TS Committee and if there is insufficient time time for 1 or 2 O/T, the CS committee should order the game to go strait to S-O.

4. During the knock-out stages, games will proceed to sudden death overtime to determine a winner. The first period will be 5 skaters aside (plus a goalie) and if there are no goals a second period will be played at 4 skaters aside (plus a goalie). The first goal in overtime will win the game for the scoring team. If a shoot-out is required, 3 players are to be allocated per team. The winner will be the team with the most goals from their 3 attempts. Subsequent attempts will be sudden death (although each team will get equal opportunities) and players are not allowed to take another shot until everyone on the roster (goalies excepted) has been used once.
5. After the group stage, IS and TSC teams will be ranked according to:
 - a. Most Points
 - b. Most Wins
 - c. Best goal difference
 - d. Least goals against
 - e. Least penalty minutes
 - f. Coin toss
6. The winner of the IS will be the service which comes top using the criteria in 3 above. If 2 teams remain tied, the additional criteria will be used:
 - a. If one of the 2 tied teams is the defending IS champion, they will retain the title
 - b. If neither of the teams are the defending champions, the winner will be decided by a coin toss.
7. In the TSC Intermediate Division, teams ranked 1-4 from the criteria in 3 above will receive a bye to the Quarter Finals. The first place teams from each group will also be sorted according to the criteria at 3 above and allocated places 1-3. The best second place finisher will receive 4th place (even if they have more points than the lowest first place finisher). Places 5-12 will then play-off for a quarter-final berth according to 5 v 12, 6 v 11, 7 v 10 and 8 v 9. The winner of 5 v 12 will play 4, the winner of 6 v 11 will play 3, the winner of 6 v 11 will play 2 and the winner of 8 v 9 will play 1 (see knock out tree below) in the quarter finals. Play-off losers and quarter-final losers will get an additional placement game on the final day to determine final rankings. Winners of the quarter-finals will advance to the semi-finals. Semi-final winners will go through to the final while losers will play each other for 3rd place.
8. In the TSC Development Division, teams will be ranked 1-5 according to 3 above. Ranks 4 and 5 will play-off for a berth in the semi-finals. Teams 1-3 will receive an automatic semi-final berth. The winner of 4 v 5 will play the first place team in one semi-final while 2 will play 3 in the other. The winners of the semi-finals will go through the final while the losers will play each other to determine 3rd place.
9. The TSC placement games will count towards the allocation of positions 6 to 12. Final rankings will be determined from the criteria at para 3. If teams are still tied, the one with the highest ranking during the group stage will be given the higher position.

10. In order to ensure there is time to complete all games (including overtime) during the knock-out stages, teams are required to be ready to play at least 30 minutes prior to their scheduled face-off time (standfast the first game of the day) so that the tournament can take advantage of any spare time offered by games finishing early. If there is a spare slot prior to a knock out game, expect part of it to be used to get ahead of schedule.

HM FORCES COMBINED INTER-SERVICES AND TRI-SERVICE COMMAND CHAMPIONSHIPS

TUE 8 JUN 10

RINK 1								RINK 2							
TIME	GAME NO	ADMIN	DURATION	TEAM	V	TEAM	TYPE	TIME	GAME NO	ADMIN	DURATION	TEAM	V	TEAM	TYPE
1945-2030	1	TSC	45 MIN	A		B	TSC DEV								
2030-2045		WARM-UP	15 MIN												
2045-2100		ICE CUT	15 MIN												
2100-2040	2	PERIOD 1	40 MIN	SERVICE		SERVICE	IS								
2040-2055		ICE CUT	15 MIN												
2055-2135		PERIOD 2	40 MIN												
2135-2150		ICE CUT	15 MIN												
2150-2230		PERIOD 3	40 MIN												
2230-2245		ICE CUT	15 MIN												
2245-2330	3	TSC	45 MIN	C		D	TSC DEV								

NO
GAMES

TSC INTERMEDIATE DIVISION

Group Rankings